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Cannondale Cup™ brings the excitement of mountain biking to your Super Nintendo. Select your Cannondale® Mountain Bike and steering options and you’re on your way. But wait, keep your eyes fixed on that terrain. It’s full of enemies and obstacles that can ruin your day. There’s a bunch of stuff out there to trip you up and wipe you out. Are you up to the challenge of this fast-paced race? Ready, set, ride!
1. Make sure the Super Nintendo Entertainment System (Super NES) power switch is OFF.

2. Insert the Cannondale Cup Game Pak into the Super NES as described in the Super NES instruction manual.

3. Turn the power switch ON. The ASC logo and credit screens will display and then the game selection screen will appear.

4. If you are a first-time user, use the control pad to arrow to a name you wish to replace with your name, then press SELECT.
THE CANNONDALE CUP CHALLENGE

The objective of Cannondale Cup is to complete all four competition stages. To complete the first three stages, you need to either score a minimum number of points or complete a certain number of laps. For the fourth and final stage, you need to finish first in a 30-lap minimum race. The Cannondale Scoreboard shown on the Player Selection screen updates the points or laps you need to score or complete before you can advance to the next stage.
SELECT A NAME: Press the B button to add/change/edit your name. Repeat pressing the UP or DOWN on the control pad to scroll through the alphabet to select the desired letter. Press RIGHT or LEFT on the control pad to add/change additional letters. When you have entered your name, press the B button.

This screen also displays your progress towards qualifying for the next stage. You can only ride on the tracks of the stage(s) you have qualified for.
**PREPARING FOR YOUR RIDE**

**Select a Rider:**
Select a Cannondale Super Rider by pressing the control pad directionals to move the red box to the desired Cannondale rider and then press select.

**Select a Stage:**
Use the control pad to arrow up or down to select one of the four different stages. You can only ride in the stage(s) that you have qualified for. Press any key to advance to the next screen.
PREPARING FOR YOUR RIDE

The four racing levels are:

**Qualifier:** 1 Track

**Regional Circuit:** 3 Tracks

**Championship Circuit:** 3 Tracks

**Final Race:** 1 Track

Select a Track:
If you have selected to race on the Regional or Championship circuits, use the control pad to arrow LEFT or RIGHT to select one of the three tracks.

Next, use the control pad to arrow DOWN to select the number of laps you want to ride. Press any key to advance to the next screen.
SELECT A BIKE:
Each Cannondale bike will have different attributes that will make it more or less desirable than other bikes with respect to the chosen track. Hints for Cannondale bike selection are provided as bike pros and cons. Use the control pad to arrow UP or DOWN to the desired bike and then press SELECT.

OPTIONS: The Options menu allows you to change options for your game play. To change an option, use the control pad to arrow the selection box UP or DOWN to the item you wish to change and then arrow LEFT or RIGHT to change the option.
PREPARING FOR YOUR RIDE

SKILL LEVEL: You will have the option to choose from three skill levels – Amateur, Pro and Champion. These skill levels have the following default option configurations:

AMATEUR
- Wipe Outs: Off
- Punching: Off
- Steering: Touring

PRO
- Wipe Outs: Off
- Punching: On
- Steering: Sport

CHAMPION
- Wipe Outs: On
- Punching: On
- Steering: Racing

NOTE: For Amateur and Pro some default option settings can be changed.

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Wipe Outs: When the Wipe Outs option is ON, your rider will crash when he rides into certain objects. Conversely, when the Wipe Outs option is OFF, your rider will not crash regardless of what he or she rides into.

Punching: When Punching is ON, other riders are allowed to strike your rider. When this option is OFF, other riders cannot punch you, but you will be able to punch other riders.

Steering: Three types of steering are available.

- Touring: The game steers for you
- Sport: You steer the bike with some help from the game
- Racing: You steer with no assistance
- RIGHT: Steer right
- LEFT: Steer left
- UP: No function
- DOWN: Duck
- L: Punch
- R: Grab
- A Button: Speed
- B Button: Brake or skid when used with directional pad.

- START: During set-up it moves you through the options screens. Also use to pause or end a race.
- SELECT: Works same as start button in all options screens.
After selecting your rider, bike, options and skill level, use the controls as described on page 13 to guide your Cannondale rider around the track. Seven other riders will appear on each track with your rider. These riders will punch / attempt to punch your rider as you race unless the Punching option is switched OFF on the Options menu. Punch back to slow down other riders and avoid getting punched.

Two Player Game: Connect a Super Nintendo controller to the right controller port to allow a second player to do the punching and grabbing of the rider with the L and R buttons. Player #1 can steer and pedal while Player #2 can punch the other rider and catch or throw objects!
**Sound:** Match the sound of the game to the sound of your TV. Press the L or R on the control pad to change the sound from stereo to mono or vice versa.

**Setting Bonus:** Your setting bonus is determined from the selection of your skill level, wipe outs, punching and steering. The more difficult the game settings, the higher the bonus. The bonus multiplier is only used when you finish in the top three on any race (see Scoring for more details).
TO START: Press the START or SELECT key at any time to begin your Cannondale Cup Mountain Bike Rally Race!

TO PAUSE: To pause the race, press START. To resume the game, select Continue. If you wish to end the game, select Quit. After the race, your game summary stats will be displayed.
**Terrain:** Terrain varies on each track and from one track to the next. The effect of the terrain will depend upon the type of terrain and the type of Cannondale bike used. Be careful when you select a bike, and avoid riding through terrain other than the solid road.

**Boss Enemy:** Each track features a different type of boss enemy. Avoid the boss enemy and catch any objects the boss enemy throws at your rider, otherwise they will either slow your rider down or cause your rider to crash.

**Ramps:** Most courses feature ramps. When used properly, these ramps are short cuts and may be used to jump over rough terrain and other riders.
Off-Road Obstacles: Each course features different off-road obstacles. If you ride into an off-road obstacle, you will wipe out unless you turn Wipe Outs OFF under the Options menu.

On-Screen Feedback

• MPH window displays the miles per hour and rider position.
• S: Displays your score. See Cannondale Cup Scoring section.
• D: Displays the damage your rider has incurred. The shorter the damage bar, the greater the damage. If you have Wipe Outs ON and your damage bar is completely used, your rider will wipe out.
• E: Displays the energy your rider is racing with.
SCORING

Score 8 minus your current position (i.e., 7 points for 1st position, 6 points for 2nd, 5 for 3rd... 0 points for 8th position) every 5 seconds.

Score 5 points per bonus icon.

Score bonus points for finishing in the top three positions. Bonuses increase with finish position, setting bonus multiplier (determined by the difficulty of your game settings) and the number of laps ridden.
ALISON SYDOR is a World Road medalist who races with the best and wins! She’s motivated and determined to take on any challenger brave enough to enter in competition with her – and she doesn’t plan to lose.

MYLES ROCKWELL has a World Road medal under his belt and is aiming to shoot even higher. He’s into speed, danger and the sheer fun of “getting crazy” while keeping his mind focused – a winning combination.
Marc Gullickson loves horrible racing conditions and can easily scale the long steady climbs in rough terrain. He loves the mud and knows how to handle it, especially in areas where most riders wipe out.

Tinker Juarez is shooting for a place on the 1996 Olympic team. He’s pumped, primed, with plenty of experience to go the distance – and then some. When it comes to road racing, he keeps his cool all the way to the finish line.
**Missy Giove** races around the world, in every season, with a cool advantage over her opponents. Mentally tough and able to follow her instincts, the result is split second timing – what it takes to be on top.

**Franck Roman** has a knack for turning a calculated downhill run into a festival of acrobats. He knows what it takes to be a force on the circuit and what to do to win. "It's going to get hot out there."
Mystery knows how to tackle a long, hard climb and can move like the wind. With speed, determination and a drive to succeed, she will pass from behind like magic, leaving you in a cloud of dust and doubt. Watch out!

Mountain Demon likes to give opponents a devil of time. Cunning, quick and a fiendish climber, he's notorious for daring feats and passes, leaving other riders dead in their tracks and ruining their day.
Punch other riders to slow them down and/or wipe them out.

Catch objects that are thrown at you – they are power-ups.

Ride over the colored patches on the road – they give various bonuses.

Avoid potholes and pipes on the road, unless you have a bike with shocks.

Stay on the road – shortcuts are not worth it – they slow you down.

Hit the jumps – they accelerate you past an opponent.

Use the accelerator button for an energy burst, then ease off to build your energy back up.
Life Fitness introduces the Exertainment™ interactive fitness system — a revolutionary exercise machine that lets you become part of the video game action on your TV screen. You're not just watching the action you are the action.

The Exertainment system — it's an

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The Exertainment™ system plugs our world-famous Lifecycle® trainer into your Super Nintendo Entertainment System® (Super NES). With the Mountain Bike Rally™ Game Pak (included), you’ll race on-screen against a rogues gallery of other riders, throwing punches and executing jumps on a variety of tracks.

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2. Notify ASC Consumer Service Department of the problem requiring Warranty service by calling: 1-203-327-6545. Our Consumer Service Department is in operation from 9:00 a.m. to 5:00 p.m. Eastern Standard Time, Monday through Friday. Please DO NOT send your product to ASC before calling our Consumer Service Department.

3. If our ASC Service Representative is unable to solve the problem by phone, you will be provided with a Return Authorization Number. Simply record this number on the outside of your packaging of your defective product and return it, FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE, together with your sales slip or similar proof-of-purchase, within this 90-day Warranty period to: AMERICAN SOFTWORKS CORPORATION, Consumer Service Department–24 Richmond Hill Avenue, Stamford, CT 06901.

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